REVIEW
SCORE
BOWL
BOWL
BOWL
HOOK
LEFT
HOOK
DURATION
HOOK
RIGHT
MOVE
LEFT
MOVE
RIGHT
BOWLING

VIDEO GAME INSTRUCTIONS

ARCADIA-2001™

BY Emerson

3D Bowling™

CART. NO. 13

PART NO. 1008

GENERAL

1. Be sure the power switch is in OFF position (RED POWER LITE OFF) when inserting or removing a game cartridge. This will prevent damage to your cartridge and console.
2. Insert mylar overlay into each controller keyboard.
3. Insert cartridge into console (Game name should face you).
4. Read this "Owners Manual" before playing game. .
5. Refer to it for all necessary adjustments for best results.

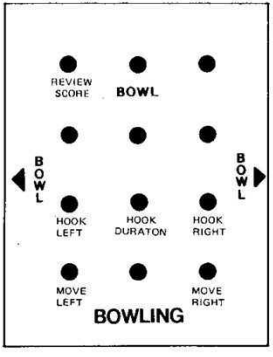

FIG. 1.
OVERLAY

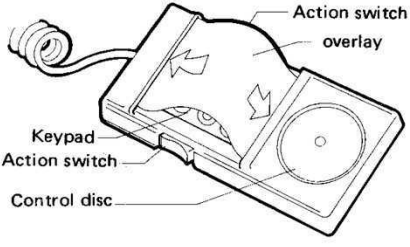

FIG. 2
HOW TO INSTALL OVERLAY

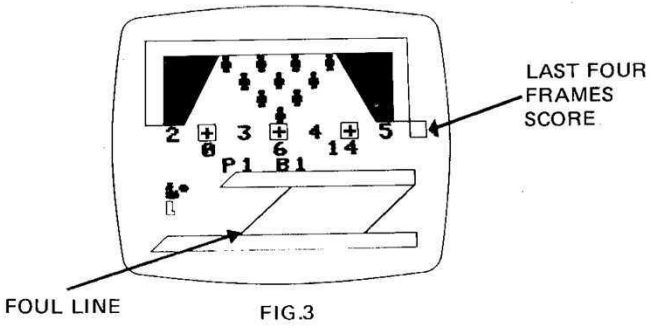

FIG.3

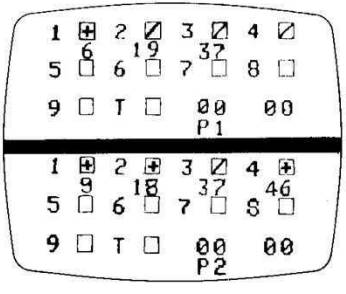

FIG. 4

HOW TO PLAY THE GAME

1. Press "POWER ON" switch. Red Lamp should lite.
2. Press "RESET".
3. Screen will show "Select Number of players 1".
4. Press "Select" button to select 1 or 2 players. Use left hand controller for 1 player selection.
5. Press "START" button.
6. A split view of the alley will be shown on the TV screen. (see fig. 3)

7. The last 4 frames of the players score card will also appear. (see fig. 3)
8. To view entire score card press "Review Score" on the overlay. (see fig. 4)

TO BOWL

1. Move the player to left or right, by pressing the "Move Left" or "Move Right" direction buttons on the controller overlay.
2. Press the "Bowl" button once, the player will start to move forward, press the "Bowl" button once more, the player then will release the ball.
3. You must have the ball released before the player reaches the foul line. If the player hits the foul line, a foul is called and you lose a ball.
4. A close up view will show on the screen when the ball hits the pins. One computer keeps the score automatically.

TO BOWL A CURVE BOWL

1. Move the player to left or right as desired by pressing left or right direction buttons.
2. Press the "Hook Left" button or "Hook Right" button depending which you prefer. Then release the button.
3. Press "Hook Duration" button and keep down as long as you want, (a longer duration means more spin action on the ball).
4. Press Bowl button to start player moving. (Also keep "Hook Duration" depressed)

5. Release and depress Bowl button again to release ball before the player hits the foul line.

SCORES

1. The computer will keep scores of the players and will show the last 4 frame scores the player has played. Final scores of players will be shown at end of game.
2. Scores can be seen during playing by pressing "REVIEW SCORE" button on overlay. (see fig. 4)
3. 10 frames completes the game.
4. The player with the highest score wins.

TO START A NEW GAME

1. Press "RESET" button.
2. Press "SELECT" button.
3. Press "START" button to start the game.

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